

PYTHAGOREAN DESCENT

KEITH CONRAD

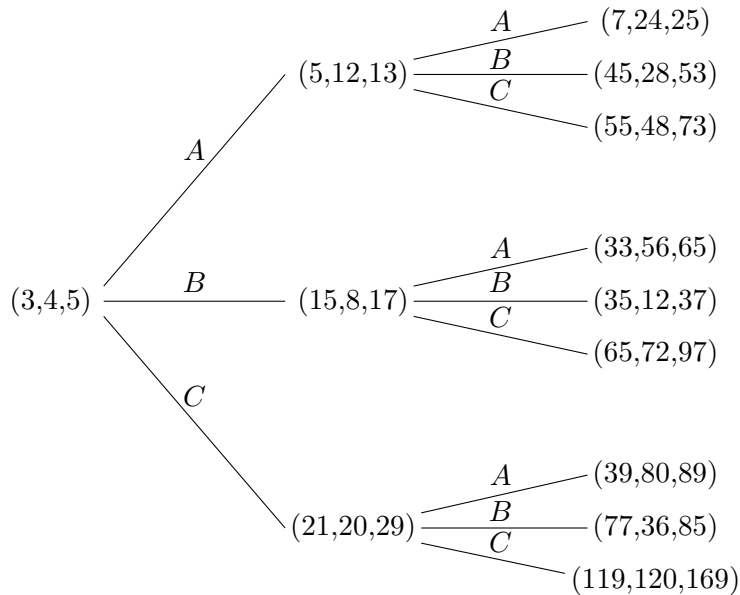
1. INTRODUCTION

A Pythagorean triple is a triple of positive integers (a, b, c) such that $a^2 + b^2 = c^2$. Examples include $(3, 4, 5)$, $(5, 12, 13)$, and $(6, 8, 10)$. A Pythagorean triple is called primitive if a , b , and c have no common factor greater than 1. For example, $(3, 4, 5)$ and $(5, 12, 13)$ are primitive while $(6, 8, 10)$ is not. In any primitive Pythagorean triple one of a and b is odd and the other is even: if a and b were both even then c would be even, violating primitivity, and if a and b were both odd then $c^2 = a^2 + b^2 \equiv 1 + 1 \equiv 2 \pmod{4}$, which has no solution. Since the roles of a and b are symmetric, we will assume throughout that b is even.

In 1934, Berggren [3] showed every primitive Pythagorean triple (a, b, c) with b even can be generated from the triple $(3, 4, 5)$ by a 3-fold ascent using the three matrices

$$(1.1) \quad \begin{pmatrix} 1 & -2 & 2 \\ 2 & -1 & 2 \\ 2 & -2 & 3 \end{pmatrix}, \quad \begin{pmatrix} -1 & 2 & 2 \\ -2 & 1 & 2 \\ -2 & 2 & 3 \end{pmatrix}, \quad \begin{pmatrix} 1 & 2 & 2 \\ 2 & 1 & 2 \\ 2 & 2 & 3 \end{pmatrix}.$$

Labeling the matrices in (1.1) as A , B , and C , the start of the ascent to new primitive triples is illustrated in the diagram below, where the branches coming out of each node from left to right are obtained by applying A , then B , then C .



Berggren discovered the matrices in (1.1) algebraically, as follows. Suppose (a, b, c) is a solution to $x^2 + y^2 = z^2$. He sought a nonzero k that makes $(a+k, b+k, c+k)$ another solution

to this equation. From the two conditions $a^2 + b^2 = c^2$ and $(a + k)^2 + (b + k)^2 = (c + k)^2$, we must have $k = 2(c - a - b)$ (so $k < 0$ if a, b , and c are positive), and therefore

$$(1.2) \quad \begin{pmatrix} a + k \\ b + k \\ c + k \end{pmatrix} = \begin{pmatrix} -a - 2b + 2c \\ -2a - b + 2c \\ -2a - 2b + 3c \end{pmatrix} = \begin{pmatrix} -1 & -2 & 2 \\ -2 & -1 & 2 \\ -2 & -2 & 3 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \end{pmatrix}.$$

The triples $(-a, b, c)$, $(a, -b, c)$, and $(-a, -b, c)$ also satisfy $x^2 + y^2 = z^2$, and if a nonzero k is added to each coordinate of these in order to get another solution of $x^2 + y^2 = z^2$, the new triple in each case is a linear transformation of (a, b, c) by the matrices in (1.1). These three matrices were rediscovered later by Barning [2, p. 3] and Hall [4, p. 377], based on the same motivation as Berggren. They also appear in an exercise with solution in [6, pp. 84-85].

We will describe Berggren's tree of Pythagorean triples geometrically, using reflections for the orthogonal group of $x^2 + y^2 - z^2$. Each step of Berggren's tree will be broken up into 2 or 3 steps, each one involving a single reflection.

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2. REVIEW ON REFLECTIONS

In three-dimensional Euclidean space \mathbf{R}^3 we want to work out a formula for reflecting across a plane through the origin. To each plane through the origin there is an orthogonal line through the origin. We'll describe how to reflect across the plane by using a vector on the orthogonal line.

Theorem 2.1. *For any nonzero vector $w \in \mathbf{R}^3$ let $s_w: \mathbf{R}^3 \rightarrow \mathbf{R}^3$ be the reflection across the plane through the origin orthogonal to w . Then*

$$(2.1) \quad s_w(v) = v - 2 \frac{v \cdot w}{\|w\|^2} w = v - 2 \frac{v \cdot w}{w \cdot w} w$$

for all $v \in \mathbf{R}^3$.

Proof. The reflection s_w should be linear, fix the plane through the origin orthogonal to w , and negate vectors on the line through w . Writing any $v \in \mathbf{R}^3$ as $aw + u$, with $a \in \mathbf{R}$ and $u \perp w$, we need

$$s_w(v) = s_w(aw) + s_w(u) = -aw + u = aw + u - 2aw = v - 2aw.$$

Since $v \cdot w = (aw + u) \cdot w = a(w \cdot w)$, we can solve for a and obtain (2.1). \square

The formula for s_w in (2.1) is written entirely in terms of the dot product, which is closely related to the quadratic form $x^2 + y^2 + z^2 = (x, y, z) \cdot (x, y, z)$ that provides \mathbf{R}^3 with its usual notion of length. For a more general quadratic form $Q(x, y, z) = ax^2 + by^2 + cz^2$ with all nonzero coefficients¹ that might be negative, we define its associated bilinear form to be $\langle v, w \rangle = \frac{1}{2}(Q(v + w) - Q(v) - Q(w))$ (when Q is the sum of squares then this bilinear form is the dot product) Explicitly, if $v = (x_1, y_1, z_1)$ and $w = (x_2, y_2, z_2)$ then $\langle v, w \rangle = ax_1x_2 + by_1y_2 + cz_1z_2$. Using this bilinear form in place of the dot product, we can

¹More generally, any nondegenerate quadratic form on \mathbf{R}^3 can be brought into the diagonal shape $ax^2 + by^2 + cz^2$ with all nonzero coefficients by some linear change of variables.

promote (2.1) into a definition for reflections associated to Q : for any $w \in \mathbf{R}^3$ such that $Q(w) \neq 0$,² define $s_w: \mathbf{R}^3 \rightarrow \mathbf{R}^3$ by the formula

$$(2.2) \quad s_w(v) = v - 2 \frac{\langle v, w \rangle}{\langle w, w \rangle} w.$$

Here are some of properties of s_w :

- $s_w: \mathbf{R}^3 \rightarrow \mathbf{R}^3$ is linear,
- $s_w(w) = -w$ and $s_w(v) = v$ if $\langle v, w \rangle = 0$,
- $Q(s_w(v)) = Q(v)$ for all v ,
- $s_w(s_w(v)) = v$ for all v .

The first and second properties generalize properties of ordinary reflections, while the third property is analogous to the length-preserving property of ordinary reflections. The third property also tells us that if $Q(v) = 0$ then $Q(s_w(v)) = 0$ as well, which is only interesting when Q is indefinite, and this is going to be exactly the type of quadratic form we work with later. The fourth property makes inverting s_w easy: it is its own inverse.

The *orthogonal group* of Q , denoted $O_Q(\mathbf{R})$, is the set of all linear transformations $A: \mathbf{R}^3 \rightarrow \mathbf{R}^3$ preserved by Q : $Q(Av) = Q(v)$ for all $v \in \mathbf{R}^3$. For instance, when $Q(w) \neq 0$ the map s_w in (2.2) belongs to the group $O_Q(\mathbf{R})$. The Cartan–Dieudonne theorem says that every element of $O_Q(\mathbf{R})$ is a product of at most 3 reflections.

3. THE ORTHOGONAL GROUP OF $x^2 + y^2 - z^2$.

We return to the Pythagorean equation $a^2 + b^2 = c^2$. Writing it as $a^2 + b^2 - c^2 = 0$, we are inspired to think about the quadratic form $Q(x, y, z) = x^2 + y^2 - z^2$ and its orthogonal group $O_Q(\mathbf{R})$. Barning [2] and Berggren [3] both observed that the matrices in (1.1) preserve Q , but they didn't say anything about them being reflections for Q .

We will use the reflections in $O_Q(\mathbf{R})$ associated to the five vectors $e_1 = (1, 0, 0)$, $e_2 = (0, 1, 0)$, $e_3 = (0, 0, 1)$, $e_1 + e_2 = (1, 1, 0)$, and $e_1 + e_2 + e_3 = (1, 1, 1)$, and denote them by s_1, s_2, s_3, s_{12} , and s_{123} . The first three reflections are sign changes in coordinates:

$$(3.1) \quad s_1(x, y, z) = (-x, y, z), \quad s_2(x, y, z) = (x, -y, z), \quad s_3(x, y, z) = (x, y, -z).$$

For example, $(x, -y, -z) = s_3(s_2(x, y, z))$. The reflection associated to $(1, 1, 0)$ is

$$(3.2) \quad s_{12}(x, y, z) = (x, y, z) - (x + y)(1, 1, 0) = (-y, -x, z).$$

The reflection associated to $(1, 1, 1)$ is

$$s_{123}(x, y, z) = (x, y, z) - 2(x + y - z)(1, 1, 1) = (-x - 2y + 2z, -2x - y + 2z, -2x - 2y + 3z),$$

so the matrix for s_{123} is³

$$(3.3) \quad \begin{pmatrix} -1 & -2 & 2 \\ -2 & -1 & 2 \\ -2 & -2 & 3 \end{pmatrix},$$

which is exactly the matrix found by Berggren in (1.2). The matrices in (1.1) are $s_{123}s_1$, $s_{123}s_2$, and $s_{123}s_1s_2$ respectively.⁴ This can be checked by a direct calculation, and it also

²If Q is indefinite, meaning it has coefficients of both signs, then some nonzero w can have $Q(w) = 0$. For instance, if $Q(x, y, z) = x^2 + y^2 - z^2$ then $Q(1, 1, 0) = 0$.

³Our matrix actions are all from the left, not right, so although we write vectors in coordinates as row vectors, like (x, y, z) , they need to be treated as *column* vectors when acted on by matrices.

⁴We can also write the last matrix C as $s_{123}s_2s_1$ since s_1 and s_2 commute.

follows from how Berggren found the matrices in (1.1) by carrying out his algebraic idea with (3.3) on $(-a, b, c)$, $(a, -b, c)$, and $(-a, -b, c)$.

A vector $(a, b, c) \in \mathbf{Z}^3$ is called primitive when its coordinates have greatest common factor 1, so $(3, 4, 5)$ and $(3, -4, -5)$ are both primitive null vectors of Q . Any element of $O_Q(\mathbf{Z})$ preserves primitivity of an integral vector since the inverse of a matrix in $O_Q(\mathbf{Z})$ is an integral matrix.

Theorem 3.1. *Let $Q(x, y, z) = x^2 + y^2 - z^2$. The group $O_Q(\mathbf{Z})$ acts transitively on the primitive null vectors of Q in \mathbf{Z}^3 .*

Proof. We will prove this by descent, using reflections in $O_Q(\mathbf{Z})$ to decrease the overall size of the coordinates of a vector.

Choose an integral vector (a, b, c) such that $a^2 + b^2 = c^2$ and $(a, b, c) \neq (0, 0, 0)$. This vector may have some negative coordinates, and by applying s_1 , s_2 , or s_3 to (a, b, c) we can make sign changes so that all the coordinates are nonnegative. Then from the condition $a^2 + b^2 = c^2$ we have $0 \leq a, b \leq c$.

Assume neither a nor b is 0, so both are positive. Then

$$(3.4) \quad 0 < a < c, \quad 0 < b < c, \quad 0 < c < a + b,$$

where the last inequality comes from $c^2 = a^2 + b^2 < a^2 + 2ab + b^2 = (a + b)^2$.

Let's pass from (a, b, c) to $s_{123}(a, b, c)$ using (3.3). The coordinates of this reflection satisfy

$$(3.5) \quad -a < -a - 2b + 2c < a, \quad -b < -2a - b + 2c < b, \quad -c < -2a - 2b + 3c < c,$$

as each of these inequalities is equivalent to an inequality in (3.4) except for $-c < -2a - 2b + 3c$, which is equivalent to $a + b < 2c$ and that is immediate from $a < c$ and $b < c$ in (3.4).

By (3.5), the coordinates of $s_{123}(a, b, c)$ are, in absolute value, less than the corresponding coordinates of (a, b, c) . Apply the reflections s_i to make the new coordinates all nonnegative and then, if neither of the first two coordinates is 0, use the reflection s_{123} once again to shrink the absolute value of the coordinates further. Eventually we must reach an integral null vector for Q with one of the first two coordinates being 0. That means it has the form $(a, 0, \pm a)$ or $(0, b, \pm b)$. If we had started off with a primitive null vector then every null vector we produce using reflections is primitive too, so the final primitive null vector with first or second coordinate 0 is one of the following:

$$(1, 0, 1), (1, 0, -1), (-1, 0, 1), (-1, 0, -1), (0, 1, 1), (0, 1, -1), (0, -1, 1), (0, -1, -1).$$

Using the reflections s_1 , s_2 , and s_3 , which create sign changes, all of these vectors can be reached from $(1, 0, 1)$ or $(0, 1, 1)$, and we can pass from $(1, 0, 1)$ to $(0, 1, 1)$ using $s_2 s_{12}$ (the general effect of s_{12} is in (3.2)), so the primitive integral null vectors for Q are all in the same orbit of $O_Q(\mathbf{Z})$. In particular, applying elements of $O_Q(\mathbf{Z})$ to the primitive triple $(3, 4, 5)$ will lead to every primitive Pythagorean triple. \square

Example 3.2. Let $v = (9, 40, 41)$, which is a primitive Pythagorean triple.

Step 1: $s_{123}(v) = (-7, 24, 25)$, so we pass to $s_1 s_{123}(v) = (7, 24, 25)$.

Step 2: $s_{123}(7, 24, 25) = (-5, 12, 13)$, so we pass to $s_1 s_{123}(7, 24, 25) = (5, 12, 13)$.

Step 3: $s_{123}(5, 12, 13) = (-3, 4, 5)$, so we pass to $s_1 s_{123}(5, 12, 13) = (3, 4, 5)$.

Putting these steps together,

$$\begin{aligned} (3, 4, 5) &= s_1 s_{123}(5, 12, 13) \\ &= s_1 s_{123} s_1 s_{123}(7, 24, 25) \\ &= s_1 s_{123} s_1 s_{123} s_1 s_{123}(9, 40, 41). \end{aligned}$$

Reflections equal their own inverse, so

$$\begin{aligned} (9, 40, 41) &= s_{123}^{-1} s_1^{-1} s_{123}^{-1} s_1^{-1} s_{123}^{-1} s_1^{-1}(3, 4, 5) \\ &= s_{123} s_1 s_{123} s_1 s_{123} s_1(3, 4, 5) \\ &= (s_{123} s_1)(s_{123} s_1)(s_{123} s_1)(3, 4, 5) \\ &= A^3(3, 4, 5), \end{aligned}$$

where A is the first matrix in (1.1). The appearance of A^3 here means that if we extend Berggren's tree on the first page one more step then we'd see $(9, 40, 41)$ at the top of the next column.

Example 3.3. Let $v = (65, 72, 97)$, which is a primitive Pythagorean triple.

Step 1: $s_{123}(v) = (-15, -8, 17)$, so $s_1 s_2 s_{123}(v) = (15, 8, 17)$.

Step 2: $s_{123}(15, 8, 17) = (3, -4, 5)$, so $s_2 s_{123}(15, 8, 17) = (3, 4, 5)$.

Thus $(3, 4, 5) = s_2 s_{123} s_1 s_2 s_{123}(65, 72, 97)$, so

$$(65, 72, 97) = s_{123} s_2 s_1 s_{123} s_2(3, 4, 5) = s_{123} s_1 s_2 s_{123} s_2(3, 4, 5) = CB(3, 4, 5),$$

and this is consistent with the location of $(65, 72, 97)$ in the tree on the first page.

Here is a proof that Berggren's tree has every primitive Pythagorean triple exactly once.

Corollary 3.4 (Berggren). *Every primitive Pythagorean triple (a, b, c) with even b is generated from $(3, 4, 5)$ by a product of matrices $g_1 g_2 \cdots g_m$, where each g_i is A , B , or C in (1.1), and this product is unique⁵: if*

$$g_1 g_2 \cdots g_m(3, 4, 5) = g'_1 g'_2 \cdots g'_n(3, 4, 5),$$

where $g_i, g'_j \in \{A, B, C\}$ then $m = n$ and $g_i = g'_i$ for all i .

Proof. From the proof of Theorem 3.1, a primitive Pythagorean triple (a, b, c) can be brought down to $(1, 0, 1)$ or $(0, 1, 1)$ using only s_1 , s_2 , and s_{123} provided that for positive a, b, c the triple $s_{123}(a, b, c)$ has a positive third coordinate. That means

$$3c \stackrel{?}{>} 2a + 2b.$$

If we square and use $c^2 = a^2 + b^2$, this inequality is the same as

$$9c^2 > 4(a + b)^2 \iff 9(a^2 + b^2) > 4(a^2 + b^2 + 2ab) \implies a^2 + b^2 > \frac{8}{5}ab \implies \frac{a}{b} + \frac{b}{a} > \frac{8}{5}.$$

By calculus, $t + 1/t \geq 2$ for $t > 0$, and $2 > 8/5$, so $3c > 2a + 2b$ in any Pythagorean triple (a, b, c) .

In contrast to the third coordinate being positive, at least one of the first two coordinates of $s_{123}(a, b, c)$ is < 0 . (Look at Examples 3.2 and 3.3.) Let's prove this by contradiction: if a , b , and c are positive and the first two coordinates of $s_{123}(a, b, c)$ are ≥ 0 then

$$-a - 2b + 2c \geq 0, \quad -2a - b + 2c \geq 0 \implies a + 2b \leq 2c, \quad 2a + b \leq 2c \implies 3(a + b) \leq 4c.$$

⁵For $(3, 4, 5)$ itself we use an empty product with $m = 0$.

If we square both sides and use $a^2 + b^2 = c^2$, this last inequality becomes $5(a^2 + b^2) + 18ab \leq 0$, which is false since a and b are positive.

Since s_1 , s_2 , and s_{123} don't change the parity of the middle coordinate, if b is even then (a, b, c) is eventually brought down to $(1, 0, 1)$, not $(0, 1, 1)$:

$$(3.6) \quad (1, 0, 1) = g_m \cdots g_2 g_1(a, b, c),$$

where each g_i is s_1 , s_2 , or s_{123} . More precisely, this product of g_i 's is built from products $s_1 s_{123}$, $s_2 s_{123}$, and $s_1 s_2 s_{123}$, where the reflections s_1 and s_2 serve to make all coordinates positive before the descent continues (see Examples 3.2 and 3.3). There is an s_1 or s_2 (or both) after each application of s_{123} because one of the first two coordinates of $s_{123}(a, b, c)$ is negative if a, b , and c are all nonnegative.

We can bring the reflections g_i in (3.6) from the right side to the left side by inverting them. A reflection is its own inverse, so

$$(3.7) \quad (a, b, c) = g_1 g_2 \cdots g_m(1, 0, 1).$$

Here the product of g_i 's is built from products of $(s_1 s_{123})^{-1} = s_{123} s_1 = A$, $(s_2 s_{123})^{-1} = s_{123} s_2 = B$, and $(s_1 s_2 s_{123})^{-1} = s_{123} s_2 s_1 = C$. Because $A(1, 0, 1) = (3, 4, 5)$, $B(1, 0, 1) = (1, 0, 1)$, and $C(1, 0, 1) = (3, 4, 5)$, if the left side of (3.7) has $a, b, c > 0$ then the right side can't be a product only of B 's. Therefore $g_1 g_2 \cdots g_m(1, 0, 1)$ can be rewritten to have $(3, 4, 5)$ at the start (right end) by combining $(1, 0, 1)$ with the first A or C that is applied to it. This proves that every primitive Pythagorean triple with even b appears in Berggren's tree.

Our last step is to show each primitive triple occurs just once in the tree. It suffices to show each triple (a, b, c) with even b other than $(3, 4, 5)$ has a unique parent: if $(a, b, c) \neq (3, 4, 5)$ then just one of the three triples

$$A^{-1}(a, b, c) = s_1 s_{123}(a, b, c), \quad B^{-1}(a, b, c) = s_2 s_{123}(a, b, c), \quad \text{and} \quad C^{-1}(a, b, c) = s_1 s_2 s_{123}(a, b, c)$$

has *all positive* coordinates. We already showed $s_{123}(a, b, c)$ has a positive third coordinate and its first two coordinates are not both ≥ 0 . Therefore just one of s_1 , s_2 , or $s_1 s_2$ applied to $s_{123}(a, b, c)$ produces a triple with all positive coordinates *unless* $s_{123}(a, b, c)$ has either of its first two coordinates equal to 0. Since $s_{123}(a, b, c)$ is a primitive triple with even second coordinate, we must have $s_{123}(a, b, c) = (-1, 0, 1)$, so $(a, b, c) = s_{123}(-1, 0, 1) = (3, 4, 5)$. \square

Corollary 3.5. *The group $O_Q(\mathbf{Z})$ is generated by the five reflections*

$$s_1, \quad s_2, \quad s_3, \quad s_{123}, \quad s_{12}.$$

Proof. The proof of Theorem 3.1 used only these five reflections to carry any primitive null vector of Q in \mathbf{Z}^3 to $(1, 0, 1)$, so $O_Q(\mathbf{Z})$ is generated by these reflections and the matrices fixing $(1, 0, 1)$. Therefore it remains to show that the stabilizer subgroup of $(1, 0, 1)$ in $O_Q(\mathbf{Z})$ lies in the group generated by the five reflections.

A calculation (see the Appendix) shows the stabilizer of $(1, 0, 1)$ in $O_Q(\mathbf{Z})$ consists of matrices of the form

$$\begin{pmatrix} 1 - 2m^2 & -2m & 2m^2 \\ 2m & 1 & -2m \\ -2m^2 & -2m & 1 + 2m^2 \end{pmatrix} \quad \text{or} \quad \begin{pmatrix} 1 - 2m^2 & 2m & 2m^2 \\ 2m & -1 & -2m \\ -2m^2 & 2m & 1 + 2m^2 \end{pmatrix}$$

for $m \in \mathbf{Z}$. The first matrix is $(s_2 s_{123})^m$ and the second matrix is $(s_2 s_{123})^m s_2$. \square

The matrix s_{12} played a rather minor role: it was used only to link $(1, 0, 1)$ and $(0, 1, 1)$ at the end of the proof of Theorem 3.1. The other four reflections in the generating set all reduce to the identity mod 2, so the subgroup of $O_Q(\mathbf{Z})$ they generate can't send $(1, 0, 1)$ to $(0, 1, 1)$, or $(3, 4, 5)$ to $(4, 3, 5)$.

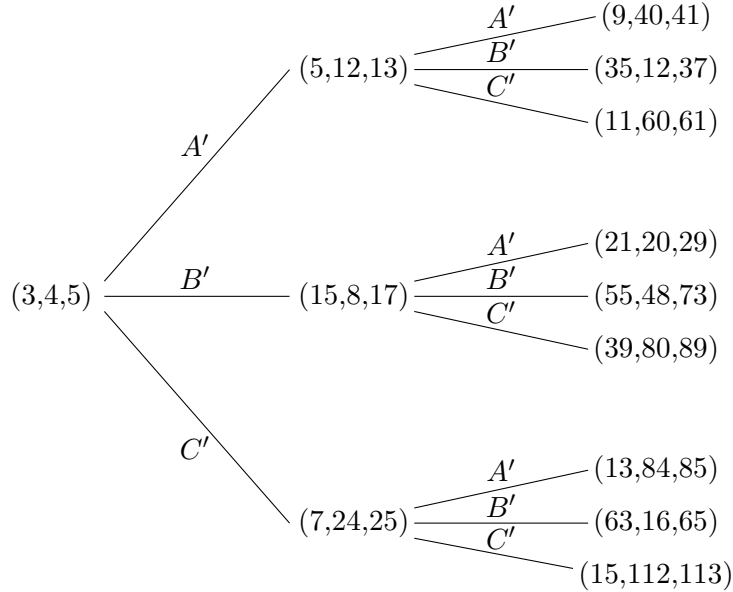
4. OTHER MATRICES GENERATING PYTHAGOREAN TRIPLES

In the literature there are other ways to generate primitive Pythagorean triples using matrices. We present two of them.

Price [5] used the following three 3×3 matrices to generate the primitive Pythagorean triples starting from $(3, 4, 5)$:

$$(4.1) \quad \begin{pmatrix} 2 & 1 & -1 \\ -2 & 2 & 2 \\ -2 & 1 & 3 \end{pmatrix}, \quad \begin{pmatrix} 2 & 1 & 1 \\ 2 & -2 & 2 \\ 2 & -1 & 3 \end{pmatrix}, \quad \begin{pmatrix} 2 & -1 & 1 \\ 2 & 2 & 2 \\ 2 & 1 & 3 \end{pmatrix}.$$

Calling these A' , B' , and C' , we have the following start to an alternate tree of triples.



Price writes at the end of [5] that this method of generating Pythagorean triples is “less geometric” than Berggren’s matrices, but the matrices A' , B' , and C' can be interpreted geometrically. Their determinant is ± 8 , so they don’t preserve $Q(x, y, z) = x^2 + y^2 - z^2$, but they almost preserve it: $Q(A'v) = 4Q(v)$, $Q(B'v) = 4Q(v)$, and $Q(C'v) = 4Q(v)$ for all v in \mathbf{R}^3 . Therefore A' , B' , and C' preserve the cone $x^2 + y^2 - z^2 = 0$, where Pythagorean triples lie. A short search reveals how to write B' and C' in terms of A' and reflections in $O_Q(\mathbf{Z})$:

$$B' = s_1 A' s_1 s_2, \quad C' = s_{123} s_1 A'.$$

Instead of working in \mathbf{R}^3 , Alperin [1] uses the 3-dimensional space \mathcal{N} of 2×2 matrices $\begin{pmatrix} s & t \\ u & -s \end{pmatrix}$ with trace 0, equipped with the quadratic form $Q' \left(\begin{pmatrix} s & t \\ u & -s \end{pmatrix} \right) = s^2 + tu = -\det \begin{pmatrix} s & t \\ u & -s \end{pmatrix}$. The subset of matrices in \mathcal{N} with determinant 0 is the replacement for the cone $\{(x, y, z) : x^2 + y^2 - z^2 = 0\}$ in \mathbf{R}^3 . The quadratic spaces (\mathbf{R}^3, Q) and (\mathcal{N}, Q') are isomorphic by $f(x, y, z) = \begin{pmatrix} y & x-z \\ x+z & y \end{pmatrix}$, and primitive integral solutions to $a^2 + b^2 = c^2$ correspond to integral

matrices $\begin{pmatrix} m & n \\ k & -m \end{pmatrix}$ where $m^2 + nk = 0$ and $\gcd(m, n, k) = 2$. Berggren's three matrices (1.1) appear on [1, p. 813]: \mathcal{U}_- is A , \mathcal{L}_+ is B , and \mathcal{U}_+ is C .

APPENDIX A. CALCULATING STABILIZER OF $(1, 0, 1)$.

We want to calculate the stabilizer of $(1, 0, 1)$ in $O_Q(\mathbf{R})$, for the proof of Corollary 3.5. Since $Q(v) = v \cdot Jv$, where $J = \text{diag}(1, 1, -1)$, the condition for a matrix M to be in $O_Q(\mathbf{R})$ is $M^\top JM = J$.

From M fixing $(1, 0, 1)$, it has the form

$$M = \begin{pmatrix} a & b & 1-a \\ c & d & -c \\ e & f & 1-e \end{pmatrix}.$$

The condition $M^\top JM = J$ implies

$$(A.1) \quad a^2 + c^2 - e^2 = 1,$$

$$(A.2) \quad ab + cd - ef = 0,$$

$$(A.3) \quad -a^2 + a - c^2 + e^2 - e = 0,$$

$$(A.4) \quad b^2 + d^2 - f^2 = 1,$$

$$(A.5) \quad -ab - cd + ef + b - f = 0.$$

Adding (A.1) and (A.3), $e = a - 1$. Adding (A.2) and (A.5), $f = b$, and feeding that into (A.4) gives us $d^2 = 1$, so $d = \pm 1$. Substituting these into (A.1) and (A.2) gives us

$$\begin{aligned} c^2 + 2a - 2 &= 0, \\ cd + b &= 0. \end{aligned}$$

Thus $a = 1 - c^2/2$ and $b = -cd$, so

$$(A.6) \quad M = \begin{pmatrix} 1 - c^2/2 & -cd & c^2/2 \\ c & d & -c \\ -c^2/2 & -cd & 1 + c^2/2 \end{pmatrix}.$$

Conversely, any such matrix fixes $(1, 0, 1)$ and satisfies $M^\top JM = J$ (this requires $d^2 = 1$), so (A.6) describes the stabilizer of $(1, 0, 1)$ in $O_Q(\mathbf{R})$. To be in $O_Q(\mathbf{Z})$ requires c to be an even number. Writing $c = 2m$ with $m \in \mathbf{Z}$, (A.6) becomes

$$(A.7) \quad \begin{pmatrix} 1 - 2m^2 & -2md & 2m^2 \\ 2m & d & -2m \\ -2m^2 & -2md & 1 + 2m^2 \end{pmatrix}.$$

When $d = m = 1$ this is

$$\begin{pmatrix} -1 & -2 & 2 \\ 2 & 1 & -2 \\ -2 & -2 & 3 \end{pmatrix} = s_2 s_{123}.$$

When $d = 1$, the matrix in (A.7) is $(s_2 s_{123})^m$, and when $d = -1$ it is $(s_2 s_{123})^m s_2$.

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